'-----Title-----

' File....compass\_car.pbp
' Started....4/26/07
' Microcontroller used: Microchip Technology 16F84A
' microchip.com
' PBPro Code, micro-Engineering Labs, Inc.
' melabs.com

'-----Program Desciption-----

' This program takes the inputs from the Dinsmore compass device, and

' uses that info to power servos. This turns the compass to face magnetic
' north, and it will go straight. If you turn it away from north, it will
' turn back to it, and keep going straight.

cuin back to it, and keep going straigh

'-----Constants/Defines-----

'-----Variables-----

c0 var byte

buzzer VAR PORTC.5

buzzer1 VAR PORTC.6

northT VAR PORTC.7 'Sets the variable c0, so that the program 'can recognize it, and use it.

'-----Initialization-----

TRISB = %10010110	'Sets up pins B0-B3 of PORTB as an input
TRISC = %10000000	'and pins B4-B7 as outputs
PORTC = %00000000	
PORTB = %00000000	'Sets all PORTB pins to an active low.
PORTC = %00000000	
INTCON = %0000001	

'-----Main Code-----

**PAUSE** 1000

ON INTERRUPT GOTO beep

loop:

IF PORTB.1 = 0 AND PORTB.2 = 0 AND PORTB.4 = 1 AND northT = 1 THEN
southwest

IF PORTB.1 = 0 AND northT = 0 AND PORTB.2 = 1 AND PORTB.4 = 1 THEN northwest IF PORTB.4 = 0 AND PORTB.2 = 0 AND PORTB.1 = 1 AND northT = 1 THEN southeast IF PORTB.4 = 0 AND northT = 0 AND PORTB.2 = 1 AND PORTB.1 = 1 THEN northeast IF PORTB.1 = 0 AND PORTB.2 = 1 AND PORTB.4 = 1 AND northT = 1 THEN west 'If the west LED is on, the condition is true, and the program goes to 'the label "left". IF PORTB.2 = 0 AND PORTB.1 = 1 AND PORTB.4 = 1 AND northT = 1 THEN south 'If the south LED is on, the condition is true, and the program goes to 'the label "right". IF PORTB.4 = 0 AND PORTB.1 = 1 AND PORTB.2 = 1 AND northT = 1 THEN east 'If the east LED is on, the condition is true, and the program goes to 'the label "right". IF northT = 0 AND PORTB.1 = 1 AND PORTB.2 = 1 AND PORTB.4 = 1 THEN north 'If the north LED is on, the condition is true, and the program goes to 'the label "north". It will only go north if the preceding three 'conditions are false. DISABLE south: FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times. **LCDOUT** \$FE,1, "South" 'Clears LCD screen, displays South **PULSOUT** 6, 100 **PULSOUT** 7, 100 '20 millisecond pause **PAUSE** 20 'Sends it to the next cycle of the FOR-NEXT loop NEXT 'Sends it to the label "loop" GOTO loop

southwest:

```
FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times.
   LCDOUT $FE,1, "South West" 'Clears LCD screen, displays West
   PULSOUT 6, 100
   PULSOUT 7, 100
   PAUSE 20 '20 millisecond pause
   NEXT
                  'Sends it to the next cycle of the FOR-NEXT loop
   GOTO loop 'Sends it to the label "loop"
west:
   FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times.
   LCDOUT $FE,1, "West" 'Clears LCD screen, displays West
   PULSOUT 6, 100
   PULSOUT 7, 100
   PAUSE 20
                    '20 millisecond pause
                    'Sends it to the next cycle of the FOR-NEXT loop
   NEXT
   GOTO loop 'Sends it to the label "loop"
northwest:
   FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times.
   LCDOUT $FE,1,"North West" 'Clears LCD screen, displays North West
   PULSOUT 6, 100
   PULSOUT 7, 100
   PAUSE 20 '20 millisecond pause
                    'Sends it to the next cycle of the FOR-NEXT loop
   NEXT
   GOTO loop 'Sends it to the label "loop"
north:
   FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times.
   LCDOUT $FE,1,"North" 'Clears LCD screen, displays North
   PULSOUT 6, 100
```

**PULSOUT** 7, 200 PAUSE 20 '20 millisecond pause NEXT 'Sends it to the next cycle of the FOR-NEXT loop 'Sends it to the label "loop" GOTO loop northeast: FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times. LCDOUT \$FE,1,"North East" 'Clears LCD screen, displays North East **PULSOUT** 6, 200 **PULSOUT** 7, 200 PAUSE 20 '20 millisecond pause 'Sends it to the next cycle of the FOR-NEXT loop NEXT GOTO loop 'Sends it to the label "loop" east: FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times. LCDOUT \$FE,1,"East" 'Clears LCD screen, displays East **PULSOUT** 6, 200 **PULSOUT** 7, 200 **PAUSE** 20 '20 millisecond pause NEXT 'Sends it to the next cycle of the FOR-NEXT loop GOTO loop 'Sends it to the label "loop" southeast: FOR c0 = 1 TO 10 'FOR-NEXT loop is to be run 10 times. LCDOUT \$FE,1,"South East" 'Clears LCD screen, displays South East **PULSOUT** 6, 200 **PULSOUT** 7, 200 **PAUSE** 20 '20 millisecond pause 'Sends it to the next cycle of the FOR-NEXT loop NEXT 'Sends it to the label "loop GOTO loop

## beep:

**FOR** c0 = 1 **TO** 100 **IF** c0 < 10 **THEN** buzzl **IF** 10 < c0 < 20 **THEN** buzz2 **IF** 20 < c0 < 30 **THEN** buzz1 **IF** 30 < c0 < 40 **THEN** buzz2 **IF** 40 < c0 < 50 **THEN** buzz1 IF 50 < c0 < 60 THEN buzz2 IF 60 < c0 < 70 THEN buzz1 **IF** 70 < c0 < 80 **THEN** buzz2 **IF** 80 < c0 < 90 **THEN** buzz1 **IF** 90 < c0 < 100 **THEN** buzz2 buzz1: LOW buzzer1 HIGH buzzer buzz2: LOW buzzer HIGH buzzer1 LCDOUT \$FE,1,"Backwards" **PULSOUT** 6,200 **PULSOUT** 7,100 NEXT GOTO avoid avoid: **PULSOUT** 6,100 **PULSOUT** 7,100 NEXT

GOTO loop	
RESUME	'Go back to next command in the 'main program before the 'interrupt was triggered.
ENABLE	'Enables interrupts after handler
END	'Ends the program